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# SONIC

## THE HEDGEHOG

ARCHE  
COMICS  
60p

**KNUCKLES**  
SOLO STORY  
INSIDE!



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# SONIC THE HEDGEHOG™

LOOK OUT! IT'S A  
'BOT AMBUSH!!

GRAB ON,  
SAL...

MY ROPE'S  
CUT!! I'M  
FALLING!

## BLAST FROM THE PAST

PART  
I

### BZAM!

PRINCESS!

SCRIPT: ANGELO DECESARE	PENCILS: ART MAWHINNEY	INKS: RICH KOSLOWSKI	LETTERING: MINDY EISMAN	COLORING: BARRY GROSSMAN	EDITOR: SCOTT FULOP	MANAGING EDITOR: VICTOR GORELICK	EDITOR-IN-CHIEF: RICHARD GOLDWATER
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# SONIC THE HEDGEHOG™

THIS GLACIATOR WE CAPTURED FROM ROBOTNIK ALSO WORKS IN REVERSE! I'VE ADJUSTED ITS COMPONENTS TO MELT THE ICE AROUND MOBIE!

IN OTHER WORDS, YOU'RE DEFROSTING!

## BLAST FROM THE PAST

PART II



YES, BUT IT MUST BE DONE VERY, VERY SLOWLY OVER A PERIOD OF **DAYS!**

DAYS?!



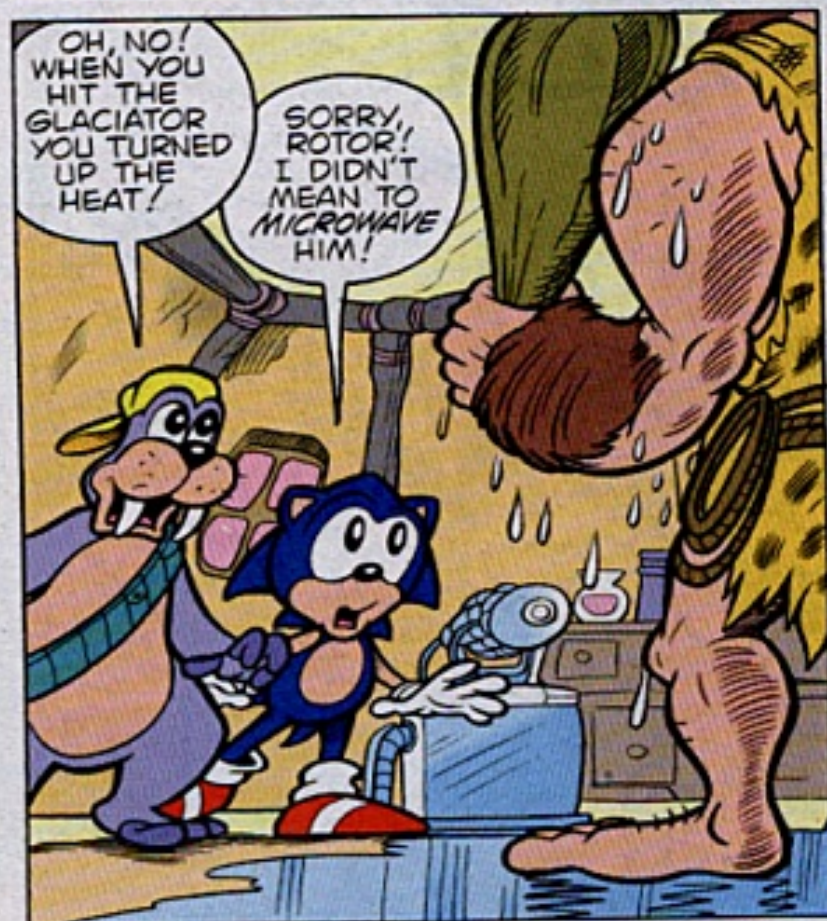
HOPE YOU DON'T MIND IF I SKIP THE FIRST THRILLING FORTY HOURS OF ICE-MELTING... OOPS!

**LOOK OUT!**





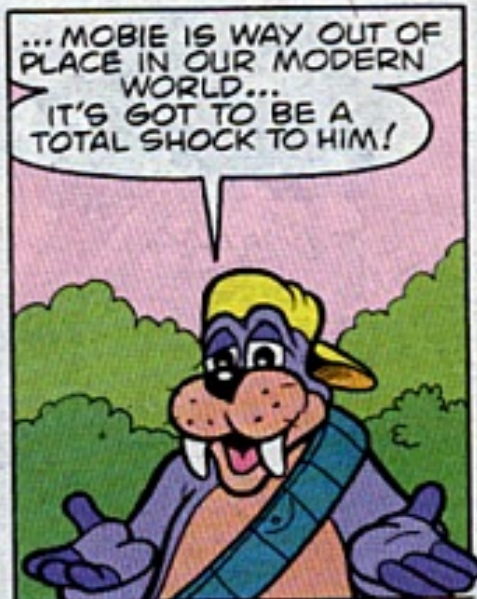
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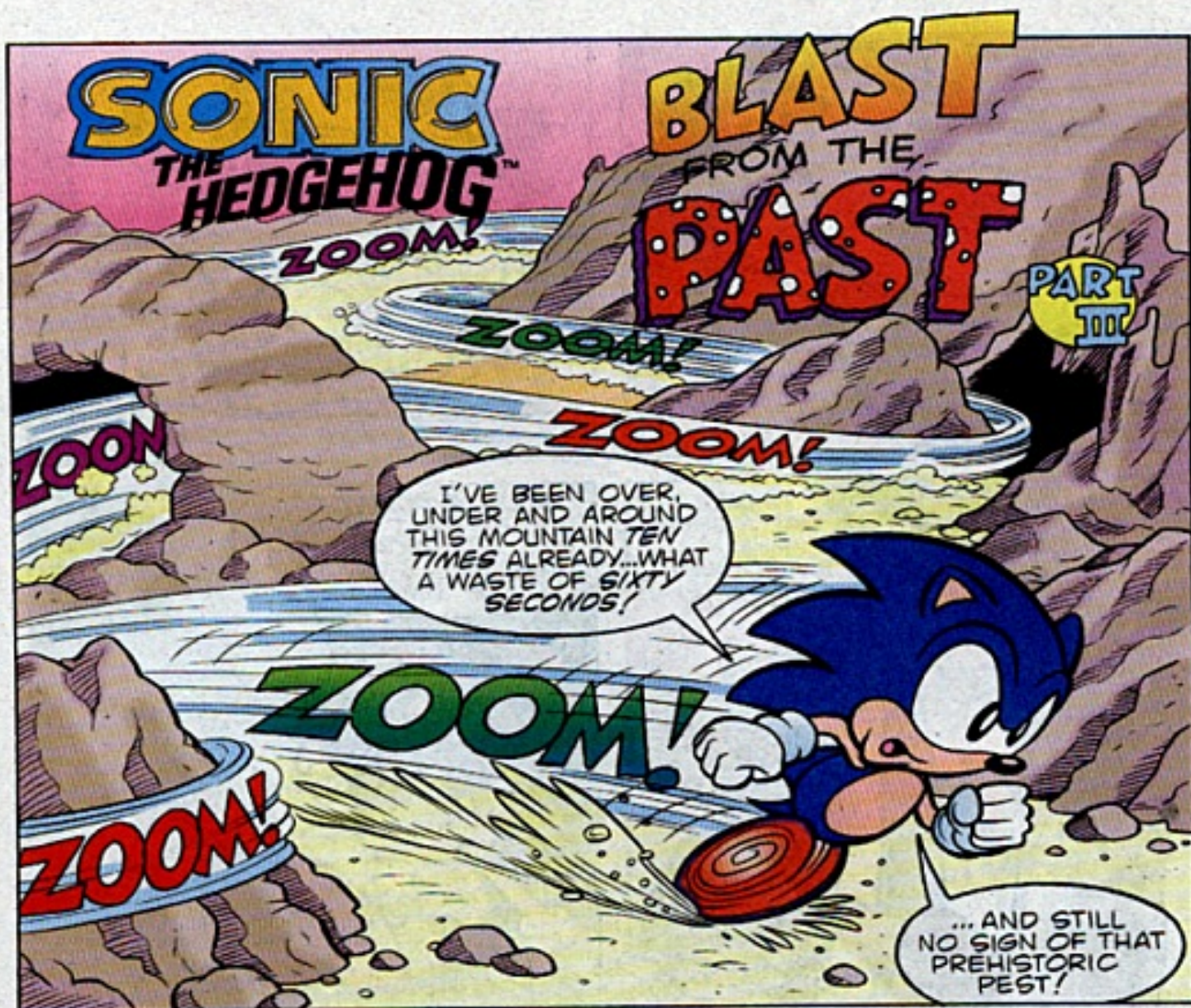




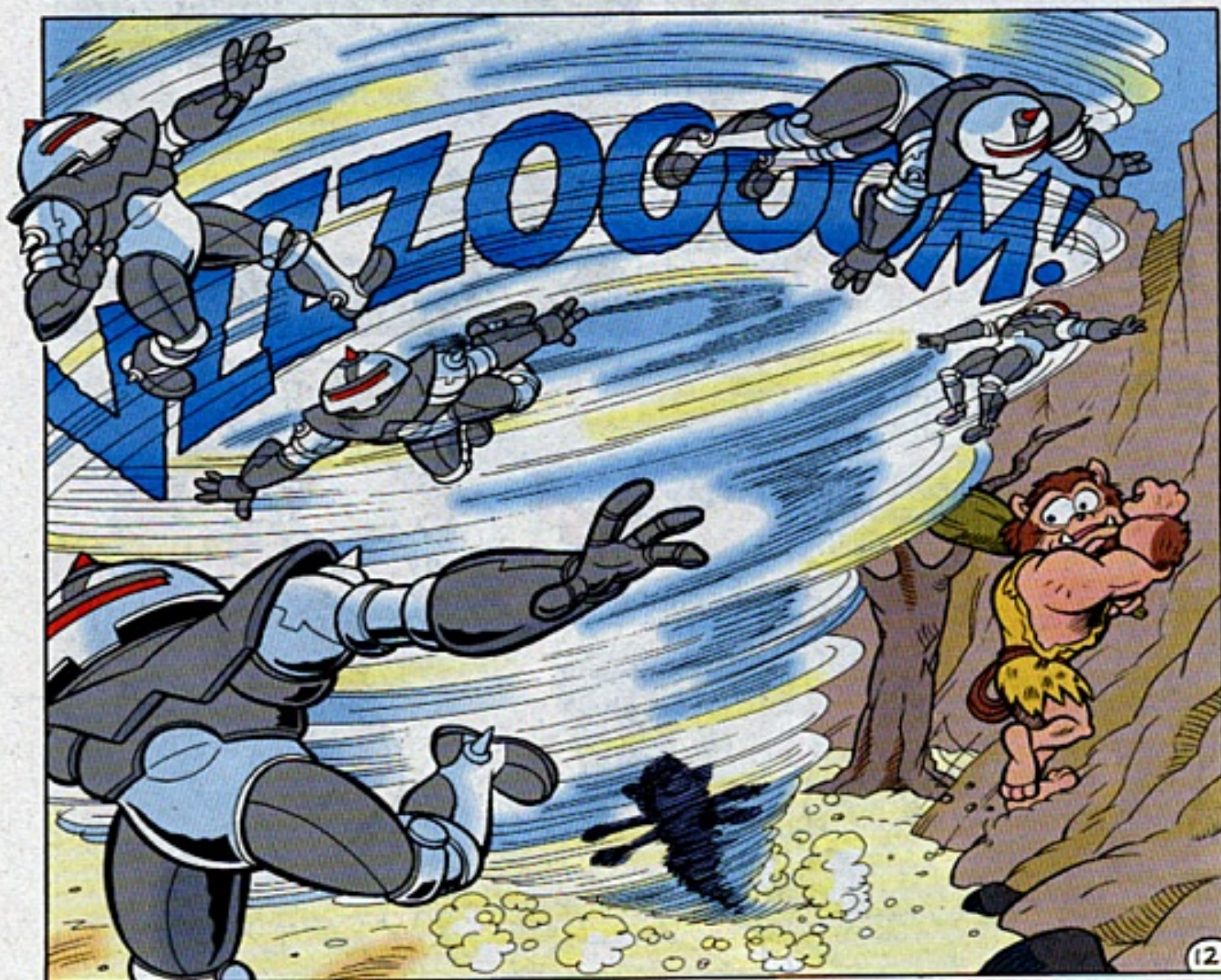




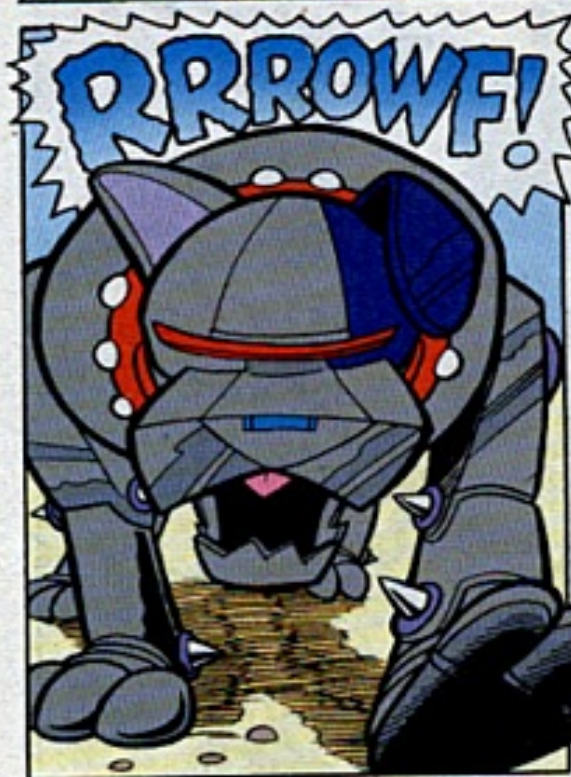








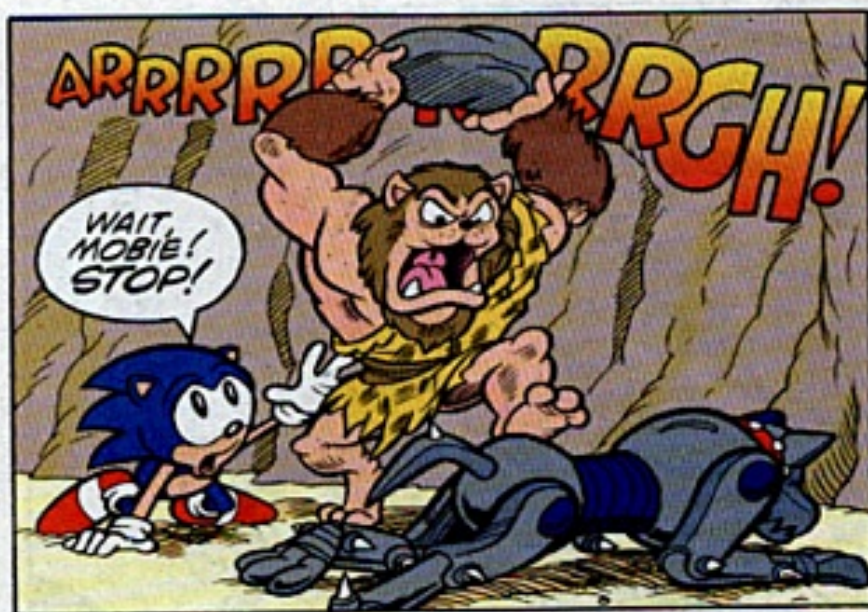














BACK AT KNOTHOLE...

I COULDN'T MAKE MUTTSKI A DOG AGAIN, BUT I WAS ABLE TO RESTORE HIS CONSCIOUSNESS!

I MISSED YOU TOO, BOY!

AS FOR YOU, MY PREHISTORIC FRIEND, I CAN'T SEND YOU BACK IN TIME... BUT I CAN MAKE OUR WORLD A BIT MORE FAMILIAR TO YOU!

?!

SOON...

NOT EVEN ROBOTNIK AND HIS 'BOTS KNOW ABOUT THIS MOBIAN JUNGLE! THE ENVIRONMENT'S TOO HARSH FOR MODERN FOLKS, BUT YOU SHOULD FIND IT JUST LIKE HOME, MOBIE!

IF NOT, YOU CAN ALWAYS COME BACK TO YOUR FAMILY... US!

SAY GOODBYE TO MOBIE, MUTTSKI! SIT UP AND GIVE HIM YOUR PAW!

CLANK!  
SNAP!

!!  
ROWF!

I'VE GOTTA REMEMBER THAT YOU'RE A **ROBOT!**

THE END



# **KNUCKLES'** **CHAOTIX**

ONE MINUTE, WE'RE FIGHTING FOR OUR LIVES IN THE JUNGLE...\*

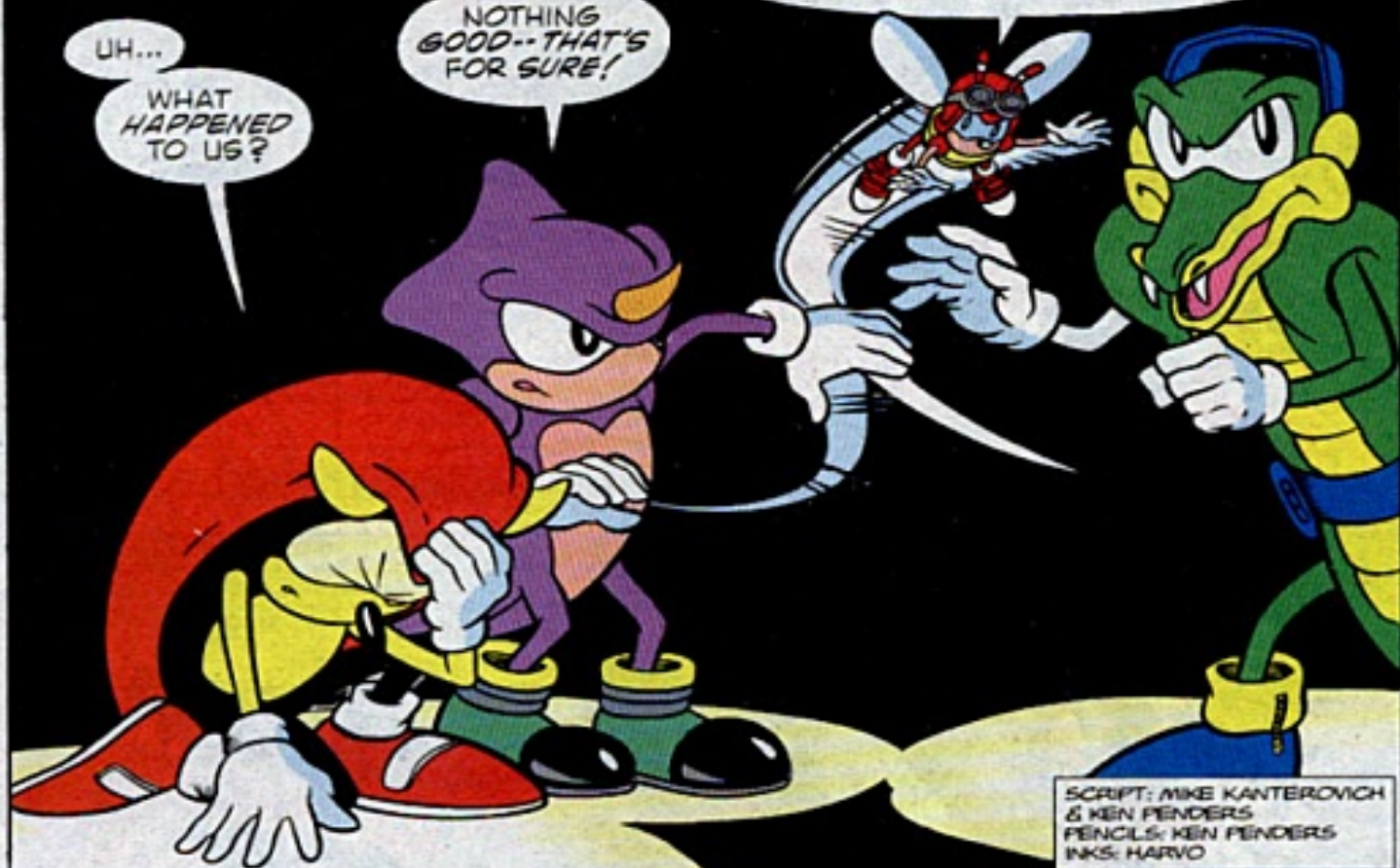
AND THE NEXT... WE'RE...

**"PRISONERS!"**

UH...

WHAT HAPPENED TO US?

NOTHING GOOD-- THAT'S FOR SURE!



SCRIPT: MIKE KANTEROVICH & KEN FENDERS  
PENCILS: KEN FENDERS  
INKS: HARVO

\*SEE "THE HUNT IS ON" IN KNUCKLES' CHAOTIX SPECIAL #1 - Scott

SORRY TO KEEP YOU IN THE DARK, CHARMY...  
...BUT I HAVE MY REASONS!



DON'T FRET, THOUGH...  
YOU'VE NO NEED FOR ESPIO'S VANISHING ACT...



... OR A SHOW OF MIGHTY'S PRODIGIOUS STRENGTH!

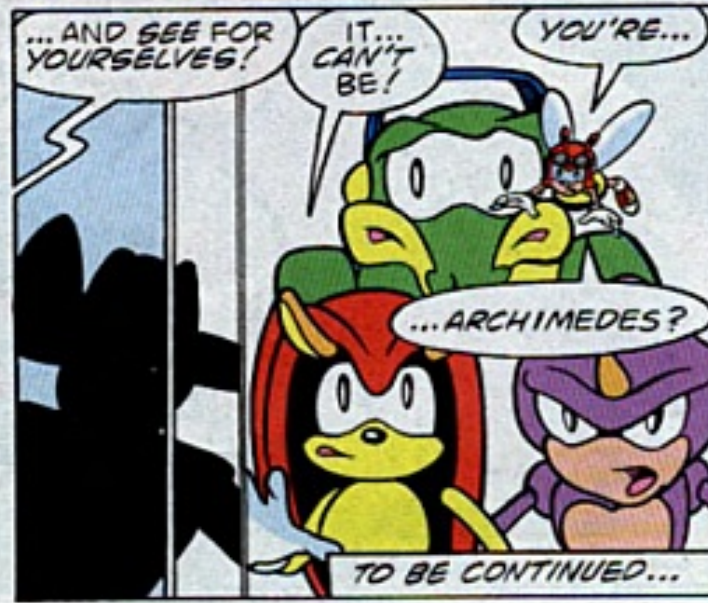
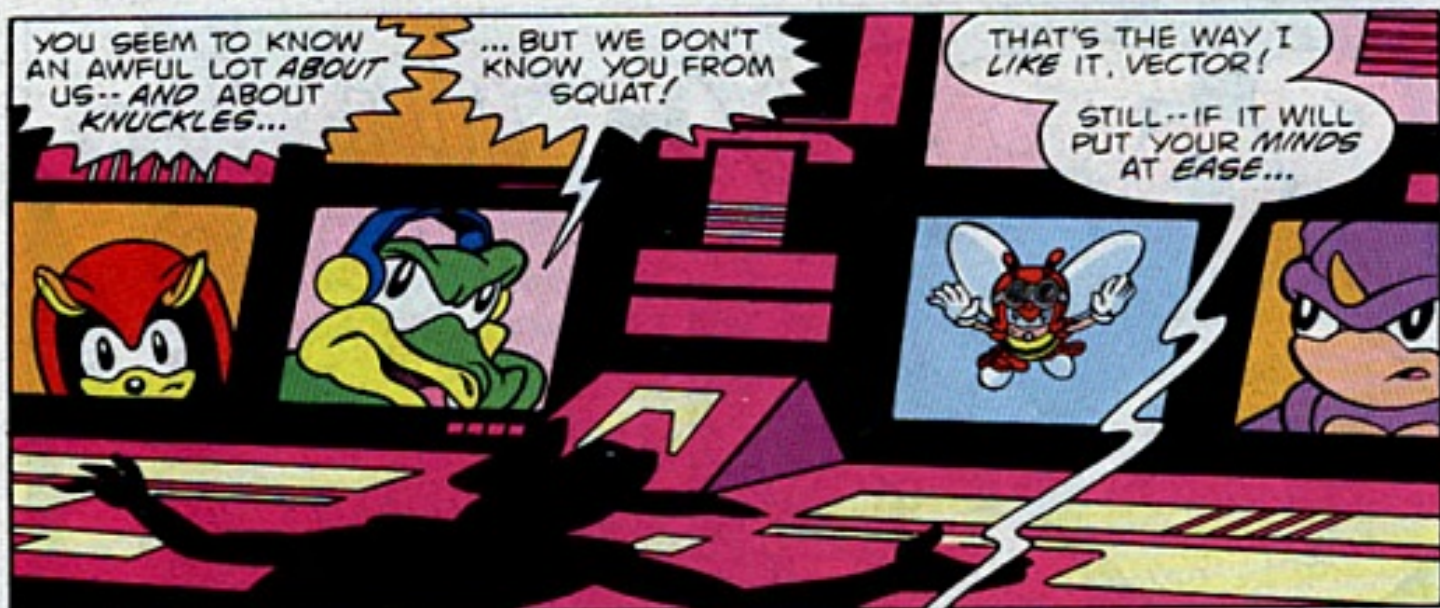


ONCE OUR GUEST OF HONOR ARRIVES... ASSUMING HE EVER DOES...

... ALL WILL BE MADE CLEAR!









# ROTOR! in Tundra ROAD

-PART TWO-

KNOTHOLE'S  
FREEDOM FIGHTING  
WALRUS RECEIVED A  
DISTRESS CALL FROM  
HIS FAMILY HOME IN  
THE FROZEN NORTH  
SEA!

PRINCESS  
SALLY GAVE HIM  
PERMISSION TO  
INVESTIGATE...

HE WAS  
SHOCKED TO  
DISCOVER A NEFARIOUS  
SCHEME BY IVO ROBOTNIK!  
BUT, BEFORE ROTOR COULD  
CONTACT THE FREEDOM  
FIGHTERS, HE WAS CLUBBED  
UNCONSCIOUS AND SENT  
TO A COLD, WATERY  
GRAVE...

SCRIPT: MIKE GALLAGHER  
PENCILS: ART MAWHINNEY  
INKS: RICH KOSLOWSKI

\* LAST ISSUE -- Scott

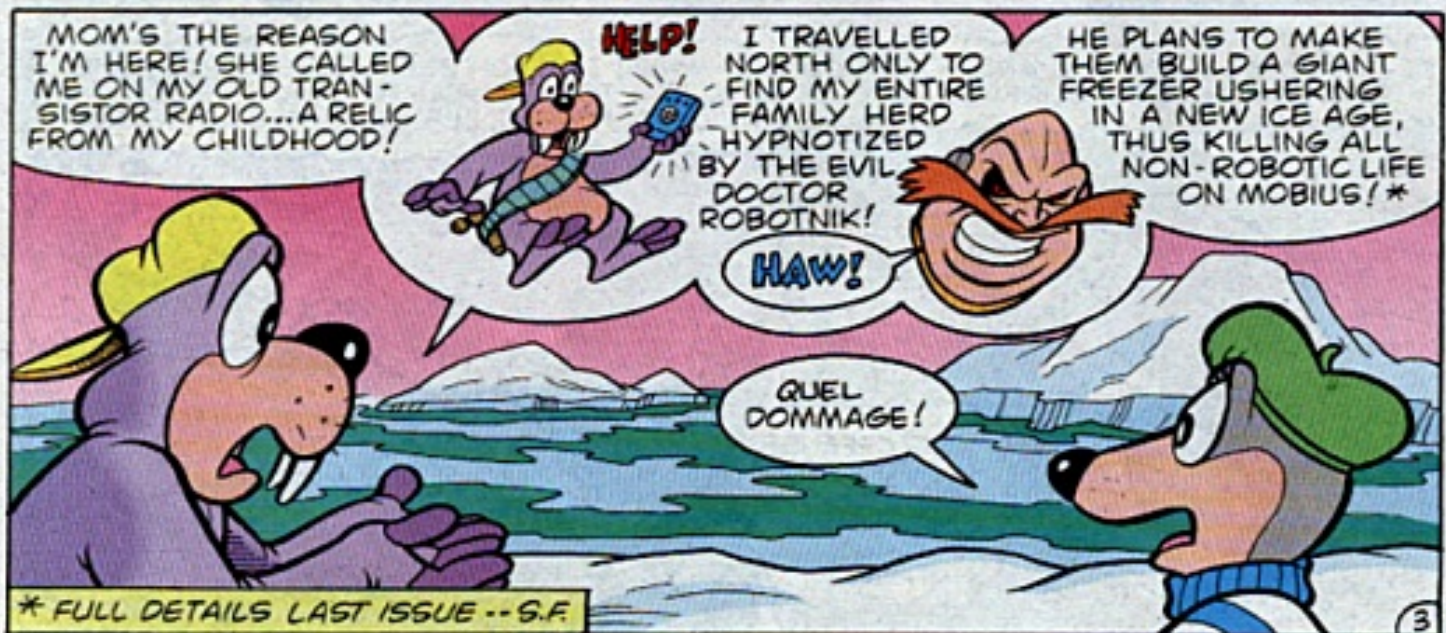




\*SEE SONIC #26 FOR DETAILS --Great Scott!\*







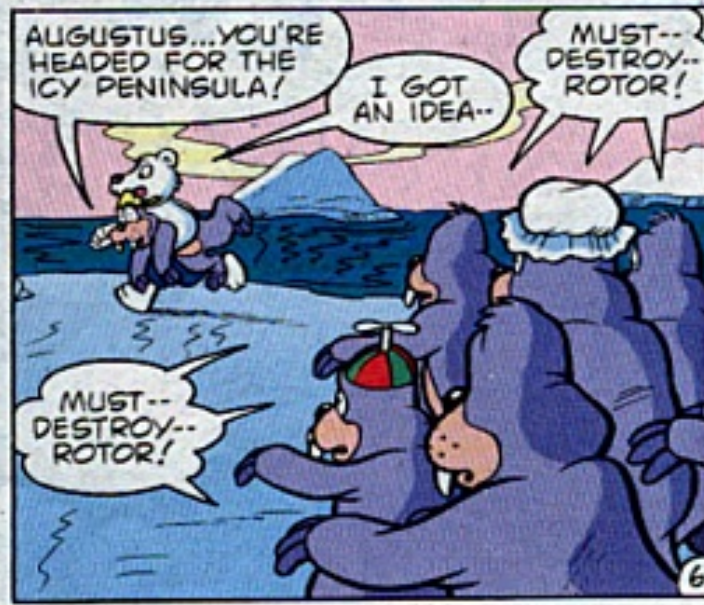




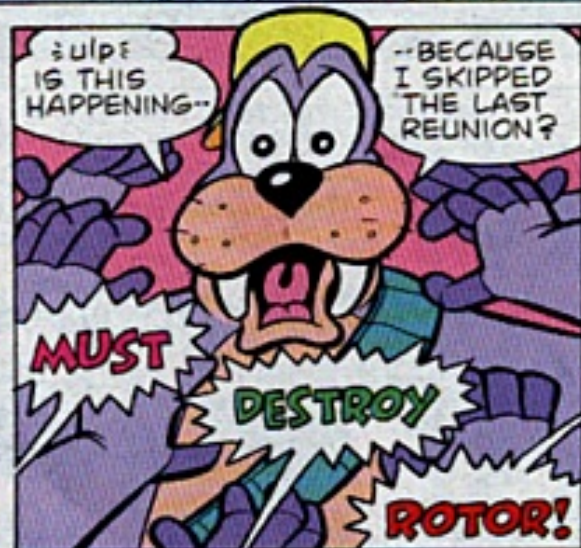




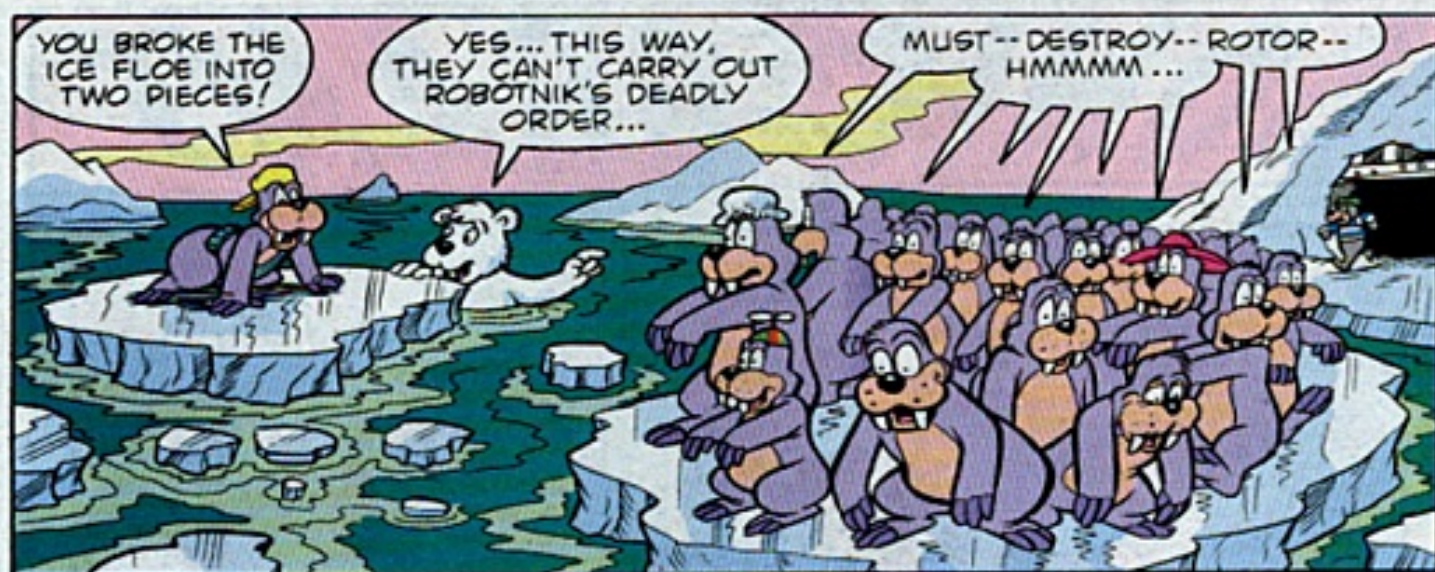














# SONIC GRAMS

SEND IT TO ARCHIE COMIC PUBLICATIONS, INC., SONIC-GRAMS, P.O. BOX 419, MAMARONECK, NY 10543.



IN THE IMMORTAL WORDS FROM A FAMOUS VIDEO GAME... "FIGHT!!!"

Way back in Sonic #26, I began "hawking" Sonic Triple Trouble Special #1 which featured the much anticipated "all-out brawl" between Sonic and Knuckles. Reading tons of fan mail on that issue I got the distinct message that while everyone thought the fight was decent, most readers wished it would have been a bit longer.

Never let it be said that the cries of Sonic fans everywhere fall on deaf ears! Big ears, maybe, but never deaf ears! That's why next month you absolutely must be on the lookout for Sonic's next 48-page Special comic book... **Super SONIC vs. Hyper KNUCKLES!** You read it right! It's not Sonic & Knuckles--it's Sonic versus Knuckles! That means there's going to be a fight! **A BIG FIGHT!**

Super SONIC vs. Hyper KNUCKLES is a #1 collector's edition that doesn't simply feature a brawl between the blue blur and rad red. It proudly spotlights our heroes in their ultimate super-powered forms from Sega's games as they tear up the turf like never before! The lead story of this knock-down, drag-out, battle-filled 48-page issue is written by Mike Gallagher, with art by Art Mawhinney and Rich Koslowski! It also sports a sparkling cover by Spaz & Harvo with coloring by Heroic Age! But wait, there's more! The literary and artistic talents of Ken Penders will be bringing you the latest chapter in Knuckles' solo adventures in that very same edition!

Get your calculators ready, 'cause you're going to need them to help count the number of blows thrown by our heroes in this one! This power-punch-packed issue will be **on sale everywhere February, 1996**, or you can use the handy coupon located in this comic!

**KA-POW!**

*Scott*

P.S. This month **Bill Golliher** (without beard) and **Dan Parent** (with beard) make their debut in the "Adventures of Scott & Paul." Bill is of course, the regular artist on our office humor strip, while Dan illustrated our adventures in Sonic #13 & 16. You can enjoy numerous humorous stories from this talented duo every month in the pages of Archie Comics!



Dear Sonic and Tails,

We have every issue except for #20. We have Sonic games 1, 2, 3, Sonic & Knuckles and Spinball. When we hook Sonic 3 onto Sonic & Knuckles we can play Super Sonic, Super Tails and Hyper Knuckles. Our favorite issue is the Sonic & Knuckles Special. Our favorite part in #25 was when the "Sonicam" was put on your sneaker and you ran, and it showed the blur on the screen and 'Twan got motion sickness. Well, we have to go now--our chili dogs are getting cold.

Your biggest fans,  
Brad and Todd Flavell  
Fort Qu'Appelle, Sask. Canada

Hey, Brad and Todd, if you like Super Sonic and Hyper Knuckles, you're going to love my next 48-page Special! Check out Scott's editor's box for more info'.

Dear Sonic,

I have three things to ask: 1) Do your shoes give you the speed? 2) Where did Knuckles come from? 3) How does the Floating Island float?

Adam Longwill  
Turtle Creek, PA

Hi, Adam! I have three things to tell you: 1)

My sneakers don't give me my speed--I'm naturally fast! But Uncle Chuck created my sneakers to be "speed-proof" so they don't burn up when I do my thing! 2) Your third question

ON SALE  
FEBRUARY '96...

SONIC #33



SUPER SONIC vs.  
HYPER KNUCKLES #1



SONIC-GRAMS



answers your second: Knuckles comes from the Floating Island. 3) The island floats via the power of a Chaos Emerald. To learn more about the origin of Knuckles, his friends and enemies and the Floating Island, don't miss issues 33-36 and the upcoming Knuckles mini-series!

Dear Sonic,

I love your comics and so does my friend Tim. But I want to know if you could have Knuckles and his friends from the Knuckles' Chaotix game in one of your comics?

One of your biggest fans,  
Zachary Uhacz  
Battleground, WA

Yo', Zack! Your wish and Tim's is my command! Knuckles' Chaotix 48-page Special is on sale now! Knuckles and the Chaotix characters will be featured in issues 33-36 and the upcoming Knuckles mini-series! As always, if you can't find our comics in your favorite store, you can always order them using the coupons in each Sonic issue.